

Tourist BUS

SIMULATOR



Manual

PEDEPE

TML STUDIOS



Developed by: TML Studios

Manual: TML Studios, Gil Salvado, Aerosoft

Tourist Bus Simulator

Manual

Copyright: © 2018 / Aerosoft GmbH

Airport Paderborn/Lippstadt D-33142 Büren, Germany

Tel: +49 (0) 29 55 7603-10 Fax: +49 (0) 29 55 7603-33

E-Mail: info@aerosoft.de Internet: www.aerosoft.com

All trademarks and brand names are trademarks or registered of their respective owners. All rights reserved.

AEROSOFT®

7

-



Content

Star	rting Off	6
	Epilepsy – Warning	6
	Precautions	
	Installation from the DVD	7
Gan	ne Structure	8
	From Desktop to Game Start	8
	From The Airport to The Depot	
	From The Office to Your First Bus	
	Driving The Bus Back to The Depot	
	The First Order	
	Additional Orders	
	Sightseeing Tours	
	Service and comfort of your passengers	
	Hiring and satisfaction of staff	
	Maintenance and repair of vehicles	
Vehi	icles	14
	MAN Lion's Coaches	14
	Lion's Coach	
	Lion's Coach C	15
	Designs for Vehicles (Repaints)	16
Con	trol Modes	17
	Arcade	17
	Realistic	
	Customized	17
Mer	nus	18
	Main Menu	
	Continue	
	Load and Save	
	New Game	

	Options	18
	Quit	
	Additional Menus In The Game	19
	Vehicles	19
	Calendar	20
	Orders	20
	Scheduling	
	Employees	20
	Inventory	
	Finances	
	Statistics	
	Skill Points	21
HUD	and Dashboard	22
	HUD Configuration	
	Navigation System	
	Cockpit and Dashboard	
	·	
Ever	nts	24
	Radar Speed Traps	24
	Road Constructions	
	Refuelling	24
	Sick Leaves	24
	Terminations	
	Apartment search	25
Cred	lits	26
Copy	yrights	27

Starting Off

Epilepsy – Warning

This section should read and considered carefully by adults and particularly for children before using the game.

Epileptic seizures or consciousness disorders can be triggered by certain flashing lights or light patterns in people who suffer from photo sensitive epilepsy, even in everyday life. While it is not usually dangerous, these individuals can experience seizures when using computer or video games. It is also possible that even those who have never been affected before or suffered an epileptic seizure can experience this. If an individual or family member experiences symptoms such as seizures or consciousness disorders associated with epilepsy when exposed to flashing lights, they should consult their doctor about using the game. Parents should monitor their children's use of computer video games. If an adult or a child experiences any of the following symptoms: dizziness, visual disturbance, eye or muscle twitching, loss of awareness, disorientation or any sort of involuntary movement or convulsion while playing the game, discontinue use IMMEDIATELY and consult a doctor.

Precautions

- Sit as far back from the screen as possible.
- Use a small screen when playing the game.
- Avoid playing if you are tired or have not gotten enough sleep.
- Play in a well-lit room.
- Take a 10-15 minute break every hour.

Installation from the DVD

You have to be logged in with administrator rights and need to be connected to the internet before you can start the installation of Tourist Bus Simulator

Insert the DVD of Tourist Bus Simulator into your DVD drive. Follow the installation instructions presented on the screen. If the installation does not start automatically:

- 1. Click "Start" in the taskbar and then on "Computer".
- 2. Double click on the corresponding DVD-ROM drive.
- 3. Double click the "setup.exe" icon.
- 4. Steam will be installed first if it is not already installed on your system. Any necessary updates will be installed.
- 5. You may create a new Steam account or use an existing one. Enter the required information.
- 6. When prompted, enter the activation code you can find in your game box.
- 7. Tourist Bus Simulator will be installed from the DVD. Any required updates will be downloaded from the Internet.
- 8. After installing the game, a Tourist Bus Simulator icon will appear on your desktop.
- 9. Double click the icon to start the game. Alternatively, you can access the game from your Steam library.

______ 7



Game Structure

Hello and welcome to Tourist Bus Simulator!

In this game, you will be able to start your own bus company. You can drive on your own or hire staff to build the bus empire of your own desire.

The goal of the game is to provide bus schedules, shuttles from the airport to the hotels, and to create sightseeing tours for the citizens and tourists. With the revenue, you can expand your fleet of vehicles and hire more staff to optimize your company.

From Desktop to Game Start

- Start the game via Steam
- Choose "New Game" in the main menu.
- Choose a name for your character and company
- Choose a gender and select one of the character variations

From The Airport to The Depot

- Following the arrival you will find yourself outside the airport
- Step inside your personal vehicle and drive to the depot
 - Note that the personal vehicle only provides arcade controls

From The Office to Your First Bus

- At the depot, go inside the office building
- In the main room go to the computer on the right-hand side and open the vehicle menu
 - The vehicle menu will now be available in your smartphone (Esc)

- Open the "Second-Hand Vehicle" market
- Choose a vehicle and click on "Details"
- In "Details" you can find the "Buy" option
 - Confirm the delivery date with "Ok"
 - Now you may choose the control mode for your busses: Arcade, Realistic or Customized
- Now leave the vehicle menu and look for the clock on one of the walls to open the calendar
 - The calendar is now available as an app in your smartphone
 - Click on "Skip to next appointment"
 - Get outside and into your personal vehicle and drive to the harbour in order to collect your new bus

Driving The Bus Back to The Depot

- At the harbour, get out of your personal vehicle and into the bus. Your personal vehicle will be transported back to your depot automatically
- Inside your new bus, follow the instructions of the tutorial depending on the control mode you've chosen previously – and drive back to your depot
 - Follow the instructions for controlling the bus
 - You can open the world map with (M)
 - Be careful with your new vehicle, so you may not have to repair it instantly when you have arrived at your depot
- Arrived in El Matorral the garage/workshop gate will open automatically. Park your new bus inside
- Leave the workshop and return to the office

ς



The First Order

Player level 1 allows only for short scheduled routes. Every successful grants some experience points, if you earned enough of those you will gain a level and access medium and long scheduled routes.

- In the office you will find a printer and fax machine marked with "Orders", interacting with it will open the Orders Menu
 - The Orders Menu will now be available as an App in your smartphone
- Select "New" and choose an order of your desire and click on "accept" in the according entry
 - Accepted orders are listed in "Current"
 - All possible routes will first have to be successfully tested by yourself, before you may assign any Al-driver to it
- In order to begin the accepted order you will most likely have to skip the time to the appointment using the calendar
- Leave the Orders Menu and open the Calendar, using your smartphone or the clock
- Inside the Calendar and use the button "Skip to next appointment" and leave the menu.
- Return to your bus, probably still inside the garage/workshop
 - Should be unable to find the bus, open the Vehicles Menu using your smartphone and choose "Fleet", in the entry use the button "Return vehicle/Take vehicle, the bus should now be outside the office
- Drive the bus to the first stop of the schedule
 - E.g. should the schedule be "Puerto del Rosario Corralejo", then Puerto del Rosario is the first stop of the schedule
 - Alternatively, you can use Fast Travel using Skill points later on in the game, the Fast Travel Mode is available on the world map (M)

- Don't forget to activate the bus's display and to open the doors, so the passengers may enter
- Should you be to early at the stop you may use the calendar using your smartphone and use the button "Skip time"
- All passengers on board and ready to go, follow the navigation to the next stop and open the doors for passengers to get in and out of the bus
- Continue the procedure until the end of the line and as soon as the final passenger has left the bus you will find the order in your smartphone, listed in either "Completed" or "Failed" within the Orders-App
- The revenue will be transferred to your account immediately, should you've completed it successfully.

Additional Orders

- You may return to your depot and accept new orders
- Additional orders can be viewed and accepted via the Orders-App in your smartphone (Esc) or the printer and fax machine in the main room of the office
- There will be a marker in the calendar for each kind of appointment and you can skip time to each of them
- Note, you're unable to skip back in time
- There a one-time orders which can reappear occasionally and repeating orders - which have to be completed daily
- Each kind of order will have to be tested by yourself first, before you may assign an Al-Driver to it
- And don't forget to refuel your vehicles

Shuttle Service



The shuttle service is available at player level 4 and transports tourists from the airport to their hotel, and vice versa.

Not all tourists rent a car directly at the airport, and thus you can acquire orders from hotels to transport their guests from the airport at their arrivals, and back to the airport for their departure.

Sightseeing Tours

Sightseeing tours are available at player level 8 and you can create custom tours in your planner and send them to various hotels.

A hotel may accept or decline your offered sightseeing tour depending on your reputation and the quality of the tour.

Service and comfort of your passengers

Passengers are people just like you and have their needs. So, you're driving behaviour and air conditioning influence their satisfaction, but also additional services like WIFI, food and beverages will do their part too on long journeys.

Internet access via WIFI can be contracted from providers.

Food and beverages can be bought from supermarkets and gas stations.

Hiring and satisfaction of staff

You probably won't make it far to expand your company all on your own. At a certain point, you will have to hire employees.

Employees have certain values, which are relevant for you besides their expected salary. So, their level and reliability are important statistics for you about their abilities. Drivers can be assigned to all orders, which you have already tested successfully.

Mechanics repair damaged vehicles if there are sufficient spare parts.

Guides inform and entertain your passengers during sightseeing tours about the sights. The skill and knowledge of the guide influence the satisfaction of the passengers.

Some employees, just like yourself, have recently arrived and are quite new on the island. You can increase their satisfaction by sharing your knowledge about the island's restaurants, beaches, bars and gyms. One has to do something to relax during one's spare time, don't you agree?

Occasionally you will receive applications from abroad, as the local job market can't fill all of your requirements. These potential employees require rental flats and you can help them to start working for you by finding an apartment somewhere on the island.

Finally, satisfied employees will level up faster and remain in your company. Should an employee's satisfaction fall underneath a certain value until the end of the month, he or she might quit their job at your company.

Maintenance and repair of vehicles

Should one of your vehicles receive damage, by either yourself or one of your employees, you can send it to be repaired in an external workshop or in your own, assumed you do have sufficient spare parts and a mechanic employed.

In the contracts menu, you can buy the required parts directly, or get them delivered on a regular basis via a maintenance contract. As long as there are sufficient spare parts for the task available and idle mechanics in your workshop you can repair damaged vehicles by your staff.

_____ 12 ________ 13 -



Vehicles

MAN Lion's Coaches

Efficiency. Driving pleasure. Safety. These are the standards MAN set themselves for the Lion's Coach that allow long distance bus journeys to be made in style while providing an excellent economical and ecological price-performance ratio.

The 3D models are beautifully designed from the outside as well as the inside and mostly functional, as you can see for yourself in the game.

The detail and design is even apparent under the hood. Here you will find the Euro 6 engine and the MAN TipMatic ® 12-speed manual gearbox digitally simulated. Even the sound effects have been accurately reproduced.

Lion's Coach

The compact dual-wheelbase model serves as our entry model. The longer versions of the Lion's Coach have identical engines, so there is no difference in performance standards. The only difference is that there are fewer passenger seats to accommodate the shorter dimension.

Technical Data - Vehicle Dimensions

Length	12 000 mm
Width	2 550 mm
Overall Height	3 812 mm
Wheelbase	6 060 mm
Turning Radius	20 610 mm

Engine

Euro 6 Engine	D 2066 LOH, D2676 LOH
Horsepower	400 HP, 440 HP
Displacement	10 518 cm³, 12 419 cm³
Maximum Torque	1 900 Nm

General

Seating	44 - 49 Passenger seats	
Luggage Capacity	10,7 m³	
Permissible Total Weight	19 700 kg	

Lion's Coach C

The extended length of this model allows for an additional 11 passengers. The Lion's Coach C has a third axle to accommodate the longer wheelbase. This works with the front axle to keep the turning radius almost identical to the shorter Lion's Coach, even though it is 160 cm longer.

Technical Data - Vehicle Dimensions

Length	13 600 mm	
Width	2 550 mm	
Overall Height	3 812 mm	
Wheelbase Front	6 060 mm	
Wheelbase Rear	1 470 mm	
Turning Radius	20 700 mm	



Engine

Euro 6 Engine	D2676 LOH
Horsepower	440 HP, 480 HP
Displacement	12 419 cm³
Maximum Torque	2 100 Nm, 2 300 Nm

General

Seating	52 - 55 Passenger Seats		
Luggage Capacity	10,7 m³		
Permissible Total Weight	23 530 kg		

Designs for Vehicles (Repaints)

There is an advertising company which will put repaints on your busses of your choosing. The company will automatically debit an amount from your account per job in the game.

Here you can also find all the community repaints from the Steam Workshop as well.

Control Modes

You can adjust what features you want to control in the simulator, be it by mouse and keyboard, controller or steering wheel with or without pedals.

For this reason, we've implemented three control modes.

Arcade

This mode is for beginners and casual gamers of simulations.

The most functions of the bus are automated and you can fully enjoy driving your vehicle.

Realistic

We recommend the realistic control mode for fans and professionals of course. In this mode, you can have full control over all the vehicle functions, even without a steering wheel or controller.

Customized

Should you find yourself in between these two modes or would like to set certain functions to manual or automate control, this mode gives you the option for your very own style of driving.

16 ______ 17

Menus

The game delivers a mostly continuous game experience. Thus, the main menu is one of the few fullscreen menus in the game.

Most of the additional menus and interfaces are either accessible via the smartphone or by interaction with the game world.

Main Menu

In the main menu you will find the most essential options of the game:

Continue

Should a savegame exist, you can load the most recent savegame and continue playing.

Load and Save

Here you can load, create and delete all of your savegames.

The game has an auto-save function and saves your progress during certain moments in the game. The progress of saving should not be aborted, as it could cause the loss of the data.

New Game

Here you can start your first game or a new one at any given time.

Options

This is where you can adjust all of the game's options:

Game

The game options contain game relevant functions and features, e.g. vehicle leaning, camera sensitivity, amount of events, visibility of markers and much more.

Graphics

Here you can adjust the graphics to your system's hardware or your personal taste.

Auto-Detect sets the graphics automatically to a balance of quality and performance according to your system's hardware.

Audio

You can adjust most of the volumes for various areas and features here.

Controls

The game supports mouse and keyboard, as well as steering wheels with or without pedals and partially controllers.

You can also change the key bindings for every device and type of vehicle here.

Quit

This will quit the game and return you to the desktop.

Additional Menus In The Game

The most essential menus can be accessed via objects in the office building, e.g. Computers, Printer, Clocks and many more.

As soon as you've found them and opened a menu via the object, an app of the menu will appear on your smartphone.

The smartphone can be accessed at any time via the Escape key (Esc).

Vehicles

In the main room of the office, you will find a computer on the right-hand side, which will open the vehicles menu.

Here you can view your entire vehicle fleet, and buy new or secondhand vehicles. Damaged vehicles can be sent to a workshop for repairs and you can check on a vehicle being currently repaired.

Calendar

There are two analogue wall clocks, which open the calendar menu, one in the main room and another in your own room in the office building.

In the calendar, you will find all relevant appointments and you can skip the time of the day or directly at your next appointment.

Orders

A printer and fax machine is located in the main room, which will open the orders menu.

Here you can accept new orders and find overviews about completed and failed orders.

Scheduling

At the end of the main room is a pinboard that opens the scheduling menu.

You can schedule employees and vehicle to each order of the day.

Employees

In the manager's room of the office, you will find a white folder on your desk labelled "Employees", which will open the employee's menu

You will be able to hire staff here and view the statistics of your current employees here.

Inventory

You can access the inventory menu by interacting with the computer at the end of the main room of the office building.

Here you can have a look at which and how many snacks and beverages are left in stock. Food and beverages can influence the satisfaction of passengers, you can buy these goods at certain supermarkets.

Finances

In your manager room lies a calculator on the desk, which opens the Finances menu

Detailed information about revenues, transactions and debits regarding your company account are listed here.

Statistics

The pinboard in the manager's room opens the statistics menu.

You will find your player profile, general game statistics and reports of the latest orders here.

Skill Points

The skill point menu is always accessible on the smartphone.

Here you can have a look at your current player level, experience points and available skill points.

Skill points can be used to activate Fast Travel locations all over the island or to ease your gameplay in other ways.

Skill points are earned with each level up or you can find them all around the game world.



HUD and Dashboard

The HUD (Heads-Up Display) displays only the most relevant information to you.

The most functions of the vehicle can be used by interacting with buttons, switches and the like on the dashboard without having to use any button on your keyboard, controller or steering wheel.

HUD Configuration

Pressing the Tabulator key (Tab) enables the HUD editing mode. So, you can enable exterior mirrors, navigation display or other elements. In this mode, you can also find the sub-menu for adjusting the driver seat and camera.

Navigation System

The navigation system can be found either on the dashboard to the right of the steering wheel or in the HUD on the lower right of the screen.

It displays the direction of the route and the name and the distance to the next stop.

Cockpit and Dashboard

The dashboard of the cockpit is mostly fully functional and animated.



1	Steering Wheel	8	Front and Rear Door
2	Fixing Brake	9	Air Conditioning
3	Light Switch	10	Trip Odometer
4	Indicator and High Beam	11	Dashboard Display
5	Retarder and Wipers	12	Cruise Control
6	Automatic Gear Shift	13	Announcement
7	Navigation	14	Radio



Events

During the course of the trip, you may encounter a variety of events. The frequency of these may be adjusted in the Game Settings.

Radar Speed Traps

Regular or random radar traps can be located in cities and along streets. Should you be caught speeding, the fine will be instantly debited from your account in game.

Road Constructions

Certain sections of the roads are under construction. Be especially mindful of the traffic, safety cameras and the distance between the bus and the barriers until you have passed the site.

Refuelling

The fuel level of each vehicle is being saved and you should check it everytime you board a bus. Should find yourself in need of refuelling, you can so at any gas station in the game world and fuel costs will be debit from your account.

Sick Leaves

Employees can occasionally become sick and won't be able to work. In case you haven't got an insurance for these circumstances, you will to wait until the employee has fully recovered.

Terminations

Salary is not the only reason why an employee may send you a notice, because they are not satisfied with their employment at your company anymore. They may find their leisure time on the island to be dull or haven't found a partner or friends, or an affordable apartment.

Should their satisfaction fall below a certain amount until the end of a month, there is a chance that they will guit their job.

Apartment search

Some employees send their applications from abroad and are looking for an apartment to start working. You can look for rental apartments all over the island in order to facilitate the employee's relocation.

24 _______ 25



Credits

Many thanks to all of the contributors and to AEROSOFT for your commitment and cooperation!

Many thanks to

TML Community Team & Management

Beta Testing Team

All Let's Players that covered this game project

Special thanks to

MAN SE MAN Truck & Bus AG Neoplan Bus GmbH

VDL Groep VDL Bus & Coach

Volkswagen Group Scania AB

Copyrights

This software, the manual, documentation, video images, and all the related materials are protected by copyright laws. The software is licensed, not sold. You may install and run one copy of the software on one computer for your personal, non-commercial use. The software, the manual and all related materials must not be copied, photocopied, translated, reverse engineered, decompiled or reduced to any electronic medium or machine legible form, neither completely nor in part, without the previous written permission of the developers of this software and Aerosoft GmbH.

26 ______ 27