



## Foreword

Hello there! I'm rdein, the creator and director of Minoria.

First of all, I'd like to share my excitement regarding this project. Minoria's universe and setting is one I care a lot for, and it's been a lot of fun to explore and develop its concepts.

This game will likely feel familiar for those who played my previous works, especially "Momodora: Reverie Under the Moonlight". It shares many similarities with those titles, while introducing some new features as well.

I am very proud of what we've made for this game, and I hope you will enjoy the story and characters I've prepared this time around!

## Story

The story takes place during the fourth Witch War. It is a time of fanatical religious fervor. On the one hand, by the Sacred Office, a powerful organization leading an Inquisition against heresy, in order to purify the sinners who threaten humanity. And on the other hand, those labeled “witches”, responsible for conducting a mysterious ceremony that contradicts the rules of the Church.

Set forth with Sisters Semilla and Fran, missionaries in the Church’s service, on their journey to thwart the witches’ ceremony and protect the common-folk from heresy that endangers the status quo.

## Main Characters



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### **Sister Semilla**

Age: 21

A nun dressed in black. She aspires to become a historian, and likes to sleep after lunch.

Her mother, a woman branded a witch, was burned alive by the Inquisition. Semilla was then forced into clerical work to atone for her family's sins.

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### **Sister Anna Fran**

Age: 18

Sister Semilla's assistant. She's a young acolyte lacking experience in combat. For that reason, Fran specializes in rituals for sealing witches.

The Sacred Office is known for burning entire villages to eradicate the presence of witches. Fran's home town, a small village to the east of Orimier, is among the ones wiped by the Church.



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### **Princess Amelia**

Age: 24

The eldest princess of the Holy Kingdom of Ramezia. Her wish is to stop the ceremony being conducted by the witches and restore the order in her land.

In the current year, a council was established through which the two princesses would rule the kingdom. Despite that, her younger sibling, Princess Poeme, betrayed both the Crown and the Church and allied herself with the witches. In an attempt to escape from her sister, Princess Amelia ended up cursed.



## Getting Started



The red bar at the top-left corner of the screen represents your character's Hit Points. Your Hit Points are decreased when you take damage from enemies. If it reaches 0, you will die.



Your primary method of damaging enemies is by swinging your sword.

You can execute a basic attack combo on the ground, or an air attack when off the ground.

It's possible to dodge enemy attacks by rolling. If well-timed, you will completely evade the incoming damage from an enemy! It's highly advised to master this technique.

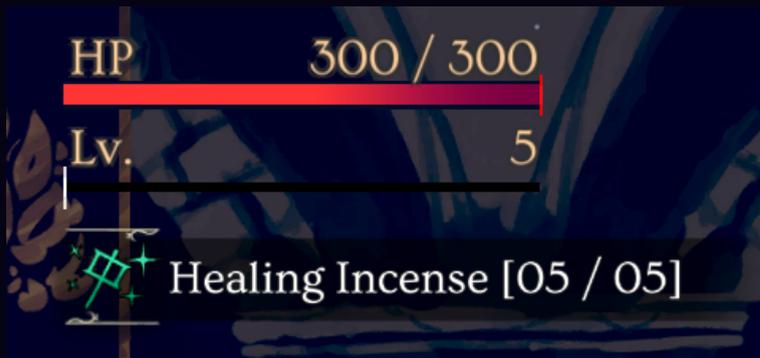


Another defensive option is parrying enemy attacks. This technique requires a more precise timing than dodging, but if executed correctly, will unleash a counter-attack on the parried enemy!

The red bar above enemies represents their Health Points, while the yellow bar represents their current Stun status. Enemies will be defeated when their Health Points become 0.

The Stun bar grows the more they are attacked, and will decrease slowly over time. If the Stun Bar is filled, the enemy will enter a stunned state and become vulnerable to more attacks.





There's also a Level bar underneath your Hit Points bar. You will earn experience by defeating enemies, and will grow stronger when you level up.

Just below the Level bar, there is a display of your Incenses. Incenses are items that can be equipped for a variety of effects. The Incense visible is the one currently placed in the Active slot.

Many types of Incense can be found throughout the world, and then equipped for new Active and Passive effects.

Keep an eye out for these valuable items!



Ink Pots can be used to record your progress.

Upon recording, your Hit Points and all of your Active Incenses' uses are restored to their maximum use.



Finally, you can chat with Sister Fran, your partner, for information or her thoughts on certain events.

New Fran Chat Available! 

A notification will appear at the top-right corner of the screen when she has new things to say!

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Water2D Surface

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UnityUIExtensions

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