

-- American Angst: A text-based survival-horror game --

ABOUT THIS GAME

Imagine a horror novel where you get to make the choices and decide how the story plays out: Welcome to American Angst, a Text-based Multiple-choice Survival Horror game with multiple endings, RPG elements, turn-based combat and more. Your objective: survive and find the exit.

INSTRUCTIONS

As you progress through the story, you will be faced with decisions. Practically every choice you make will impact the story in a minor or major way. You will collect items – your inventory and stats are accessible via [☰](#) in the header. When you encounter an enemy, you will fight them in turn-based combat. You'll have to be economical with your attacks and use your Stamina Points wisely. You're aware that if your Health Points drop to zero HP, it's over for you, and without any SP left you're defenseless. Each attack costs SP. But don't worry: If an enemy attack fails, you gain SP; and in some fights, you will be able to actively recover SP.

This game employs an autosave and checkpoint system. In the likely event of dying in combat, you are respawned at the last checkpoint thanks to quantum physics, multiple timelines and dimensions, you know, shit like that. Your progress is saved automatically. When interrupting a session, you can simply quit the game and close the window. The save state can be accessed by clicking RESUME SAVED GAME in the Main Menu. If you wish to start afresh, please click NEW GAME.

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