**HOTKEYS**

- **Space**
  - Change weapon
  - Change turn in battle
  - Chooses the first dialogue option

- **Left Ctrl**
  - Manual attack

- **T**
  - Time

- **F5**
  - Quicksave

- **I**
  - Inventory

- **F9**
  - Quickload

- **1–9**
  - Chooses the corresponding dialogue option

- **W**
  - Forward

- **A**
  - Left

- **S**
  - Back

- **D**
  - Right

- **Q**
  - Rotate camera left

- **E**
  - Rotate camera right

- **TAB**
  - Move camera to player

- **J**
  - Journal

- **M**
  - Map

- **/**
  - Checks time & date

- **Home**
  - Lock/unlock camera view

- **RMB (in the world)**
  - Change camera angle

- **RMB (on weapon icon)**
  - Change attack mode

- **Holding RMB on the item (in the inventory)**
  - Interaction with the item

- **LMB**
  - Interaction with the environment

- **Holding LMB on the item/NPC (in the game-world)**
  - Interaction with the item/NPC, opens the context menu

- **W -**
  - Forward

- **A -**
  - Left

- **S -**
  - Back

- **D -**
  - Right

- **Q**
  - Rotate camera left

- **E**
  - Rotate camera right

- **TAB**
  - Move camera to player

- **LMB**
  - Interaction with the environment

- **Holding LMB on the item/NPC (in the game-world)**
  - Interaction with the item/NPC, opens the context menu