

**CASTLE OF
NO ESCAPE™ 2**
INSTRUCTION BOOKLET

© 1990, D.E.X. Team
Printed in Japan



SERVICE

This Kolenka Game Pak is a precision-crafted device with complex electronic circuitry, components of which may degrade over time. To prevent such a misfortune, it is recommended to perform these types of work:

- Blowing the cartridge with air. In case of manual performance, i. e. using the mouth, it is highly recommended to make sure that you are properly grounded. DO NOT USE CHEATER PLUGS!*
- Cleaning the terminal leads with a cotton swab, dipped in a cleanser, so that all the conductive area is covered. After cleaning, it is obligatory to dry the contacts.*
- No wool jerseys allowed.*

WARNING: In accordance with applicable laws, the person who performs the aforementioned manipulations, should be a Class A certified electrical technician.

Never attempt to open or dismantle the Game Pak.

CONGRATULATIONS!

*Now you have your very own licensed copy of the **Castle of no Escape™ 2** videogame. It is advised to read the manual before playing the game.*

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«YOU'RE NEXT»

Some time after the events depicted in the first Castle of no Escape, new heroes have arrived, to stop the wave of impending evil. Now, among humans, werewolves and n'rgon shamans, there are lizardians and the new n'rgon formation – cardinals.

Not every hero, who's entered the castle, is able to deal with the hordes of monsters, but The Chosen One will obtain the shattered sword – the only weapon capable of destroying the castle owner.

GAME OBJECTIVE

You need to explore the castle full of enemies, traps and treasures. It's divided into rooms, each filled randomly with another new game. You can stumble upon very difficult ones, as well as freely traverse the safe ones. This makes every walkthrough unique.

Primary objective is to recover the gem artefacts and the true fragments of The Sword. With all these 10 items, your chosen hero can start the final battle.

«COULD ANYONE OF THEM STOP IT?»



RACE: HUMAN
CLASS: GUARDIAN

The slowest, but the most armored hero. Attacks with a telescopic spear, that can deal extra damage when detracting back.



RACE: LIZARDIAN
CLASS: HUNTRESS

Her attack is weak, but she's fast. Her arrows always fly straight and can damage distant enemies. Their range depends on how long you hold an attack button.




RACE: N'RGON
CLASS: CARDINAL








This hero has very powerful attack. At first it might seem that non-directed attack is not very useful, but an experienced player could easily prove otherwise.

TREASURES

Sword shards

 Castle owner can be defeated only with the sword, 5 true fragments of which are scattered among the rooms. But also you can encounter false sword fragments, which make your attacks weaker.

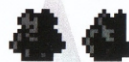
Artefacts

-  «See the truth». Opal makes you distinguish true sword shards from the false ones just by looking at them.
-  «Remember us». Jewel helps to remember objects on the map.
-  «Faster than wind». Ruby speeds up the hero.
-  «Ever even». Elite monsters cause 1 damage instead of 2.
-  «Eternal dawn». Emerald unlocks all the stairways.
-  Blue fire. Wards off the «Bookstuck» curse. Gathers gold and emblems in the room.
-  Golden sign. Helps when you're in a pinch.

ENEMIES

Every enemy in the game has unique traits. Lich throws poisonous pumpkins, ox men stalk you wherever you go, and reanimators resurrect those who've lost the battle to you.

Explore the tactical possibilities to get as far as possible.



Goblin



Ghost



Lich



Harpy



Centaur



Ox men



Spider



Lamia



Reanimator



Salamander



Mummy



Golem



Gargoyle



Doppelganger



Polymorph

OBJECTS



Statue

Gives you either a curse or an extra ability.

Anvil

You can upgrade and repair armor here.

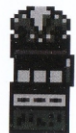


Vendor

Sells the potions and other things. Prices may vary among different vendors.

Stairway

Allows you to get to another floor when unlocked.



Slot machine

Use it to get a prize, or summon an enemy. Prices vary.

Thimbles

Ancient game where you have to watch the ball and show where it is after the shuffle.



ITEMS



Chest

Contain armor, shields, potions, gold and even monsters!



Gold

Allows to buy useful things from the vendors. Also used to play thimbles and slot machine.



Armor

Protects from the damage, but also enhances the abilities. Upgrade and repair your armor with emblems, by using the anvil.



Shield

Absorbs the damage, allowing to save health. Can't be repaired.



Emblem

Special magical symbol for armor encrusting.



Book

Can kill all the enemies in the room or stick to your hands, making it impossible to attack.

HAZARDS



Lava

Damages both the hero and non-flying enemies.



Ice

Make your hero slip.



Spikes

Dangerous trap, barely seen. Damages both the hero and non-flying enemies.



Teleport

Transports hero or enemy to another room. When key items are collected, becomes evil.



Slime

Jelly-like substance, bounces when touched. Doesn't hurt, breakable.



Blade

Moves in random fashion. Damages both the hero and enemies. Changes direction on hit.



Swinging ball

Damages both the hero and enemies.

STATUSES

Abilities



«Second wind». Extra 3 points of dexterity.



«Caution». Portals are activated by using action button.



«Shield wielder». +1 durability to shields.



«Thrift». 20% discount on everything.



«Untrackable». Ox men can't stalk you.



«Stamina». Double hurt recover time.



«Levitation». Allows to walk over non-solid surfaces.



«Haste». Hero can't be turned to stone or slowed down.



«Goldhunter». Double the amount of picked up gold.



«To the dregs!» Potions restore you fully.

Curses



«Blindness». It's hard to see.



«Forgetfulness». You don't remember where have you been.



«Lethargy». You don't recover dexterity.



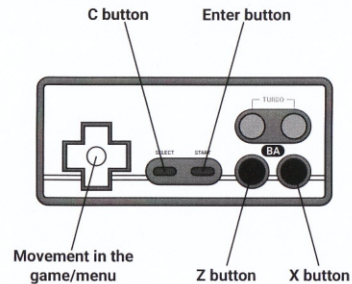
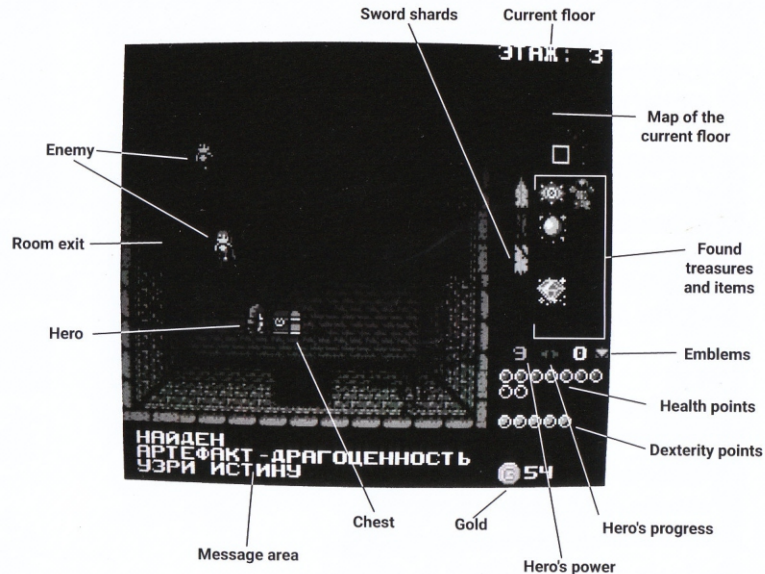
«Weakness». -1 health every minute.



«Bad luck». Minigames are no good.



«Bookstuck». Can't attack for a period of time.



Z button

Simple attack
Standard character's attack.
Anvil menu: select item.

X button

Nimble attack
More effective attack, consumes dexterity.
Anvil menu: cancel item.

C button

Object interaction
Chests, stairs, vendors, slot machines, anvil.

Enter button

Pause
Press Enter again to resume the game.
Main menu: choose item.

NOTES



SAFETY GUIDE

Avoid subjecting game to undue shock or extremes of temperature. Do not touch the terminal leads or allow them to come into contact with water or the game circuitry will be damaged.

*Consult your doctor before playing.
Once in 30 minutes go for a walk.*

This game has some amount of flashing lights that may be inappropriate for photosensitive people.

D.E.X. Team shall not be held liable for the possible damage to your game console that was caused by improper handling of the game cartridge.