















**Gems** are scattered throughout the levels. Collect 100 to gain an extra life.



**Secrets** can be discovered in the levels by venturing away from the beaten path. Always contains goodies.



**Lion Trophies** are hard to find and even harder to get to once discovered. A token needed for people going for the 100% completion mark.



**Enemies** of various sorts inhabits the levels and will attack Rad and Dusty if you get too close. Take out all enemies in a level to gain a bonus.



**Exit Chunks** are quads of a circular key used to unlock the exit in each level. They often require puzzles to be solved before being reachable. Collect all 4 to progress.