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GETTING STARTED

System Requirements

Supported OS: Windows® XP (SP 1 required)/Vista (only)
Processor: 2.0 GHz Pentium® 4 or AMD Athlon™ (3.4 GHz recommended)
RAM: 256 MB (512 MB recommended)
Video Card: 64 MB DirectX® 9.0c-compliant supporting Shader Model 1.1 (128 MB Shader Model 2.0 card recommended) (see supported list*)
Sound Card: DirectX 9.0c-compliant
DirectX Version: DirectX 9.0c (included on disc)
DVD-ROM: 4x DVD-ROM or faster
Hard Drive Space: 4.8 GB free
Peripherals Supported: Windows-compatible keyboard and mouse, Xbox 360™ Controller for Windows
***Supported Video Cards at Time of Release**
ATI® RADEON® 8500/9000/X families
NVIDIA® GeForce® 3/4/FX/6/7 families (GeForce 4MX NOT supported)
Laptop versions of these cards may work but are NOT supported. These chipsets are the only ones that will run this game. For the most up-to-date minimum requirement listings, please visit the FAQ for this game on our support website at: http://support.ubi.com.
Notice: This game contains technology intended to prevent copying that may conflict with some disc and virtual drives.

INSTALLATION

Installing Driver® Parallel Lines

Insert the game disc into your DVD drive. If you have enabled the Autorun option, the game installation will start automatically. Otherwise, double-click on the DVD-ROM icon in the My Computer menu. Find Autorun.exe in the list of files and folders and double-click on it to start the installation process. Select "Install" to run the installation and follow the installation wizard guide to successfully install the game on your computer.

Uninstalling Driver Parallel Lines

Either click on the uninstall icon in the game folder inside the Start menu or select Windows Control Panel and use the Add or Remove Program or Program Installation option.

MAIN MENU

Double-click on the desktop icon or click once on the icon in the Start menu to launch the game. Once the game has finished loading, the Main Menu appears to offer you the following options:

- **New Game:** Start a new game and create a new profile.
- **Load Profile:** Load a profile you have previously saved.
- **Options:** Configure game, video, audio, and control settings.
- **Credits:** View the game credits.
- **Quit:** Exit the game and return to the desktop.

CONTROLS

The game supports two types of control devices:

- Keyboard and mouse
- Xbox 360 Controller for Windows

Additional controllers may be supported after release. For more information, visit the FAQ for this game on our support website: http://support.ubi.com. Note: Some Windows-compatible game controllers may not be fully supported. By default the game will start using keyboard and mouse controls, but the control device can be easily selected and customized in the control menu under Options.

Full Controls List

General

Draw weapon/Auto-lock	Right mouse button
Draw/Fire weapon	Left mouse button
Reload weapon	R
Holster weapon	F
Next/Previous weapon	Mouse wheel
Action	Q
Retry (*)	Backspace
Pause	Escape or P
Map	Tab

(*) Retry is only available when you have failed an assignment. You will be prompted to retry by an on-screen message and given 8 seconds to confirm that this is what you wish to do. If you prefer to abandon your assignment instead, then you can let the timer run out and choose another course of action.

Driving

Accelerate (press twice for Nitro)	W
Brake/Reverse	S
Steer left	A
Steer right	D
Exit vehicle	E
Burnout	2
Nitro	3
Handbrake (E-Brake)	Space Bar
Horn	Left Ctrl
Look back/Free look	Middle mouse button
Change camera	C
Next music track	X
Previous music track	Z
Thrill Cam (toggle)	T
Control Slo-mo (in Thrill Cam mode)	Middle mouse button

On Foot

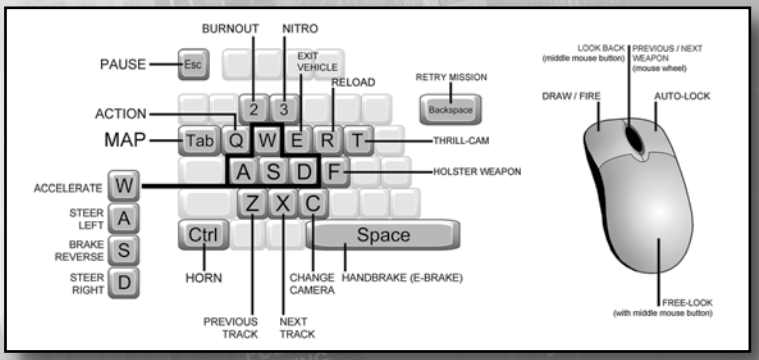
Walk forward	W
Walk backward	S
Turn left	A
Turn right	D
Camera	Mouse movement
Enter vehicle	E
Crouch (toggle)	Space Bar
Free Aim (toggle)	Middle mouse button

Map

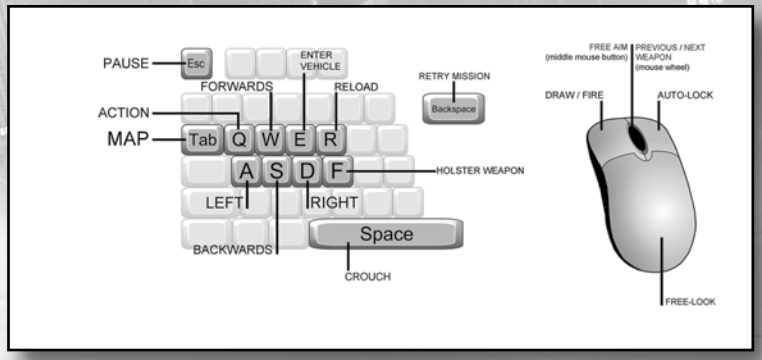
Next hotspot	W or D
Previous hotspot	S or A
Pan map	Mouse movement
Zoom map	Mouse wheel
Rotate map	Right mouse button
View job lowdown	Space Bar
Place/Remove waypoint	Left mouse button

Standard Controls: Keyboard and Mouse

Driving

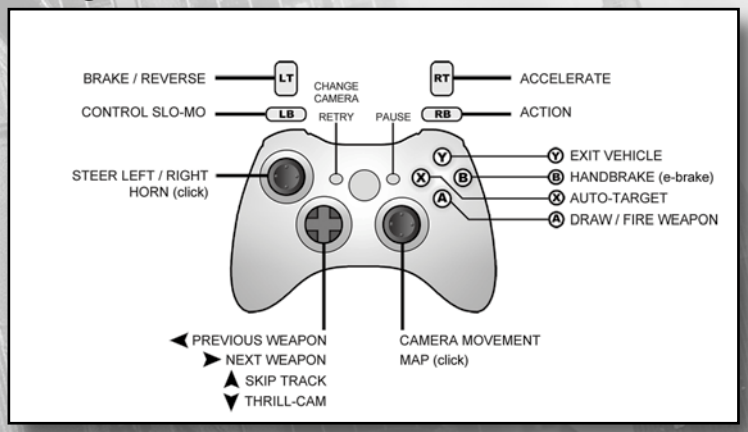


On Foot

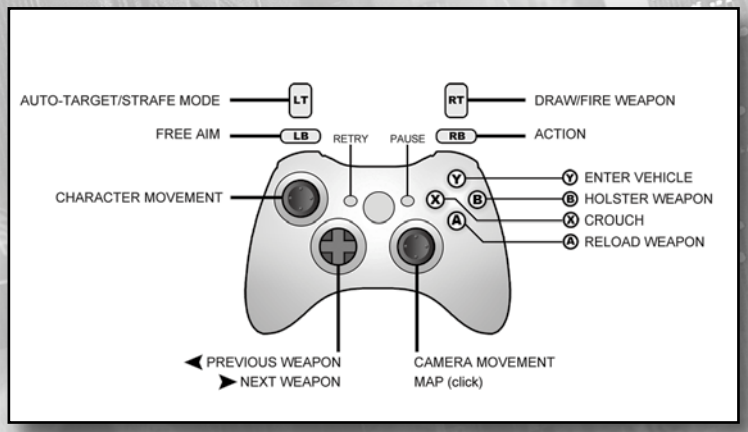


Standard Controls: Xbox 360 Controller for Windows

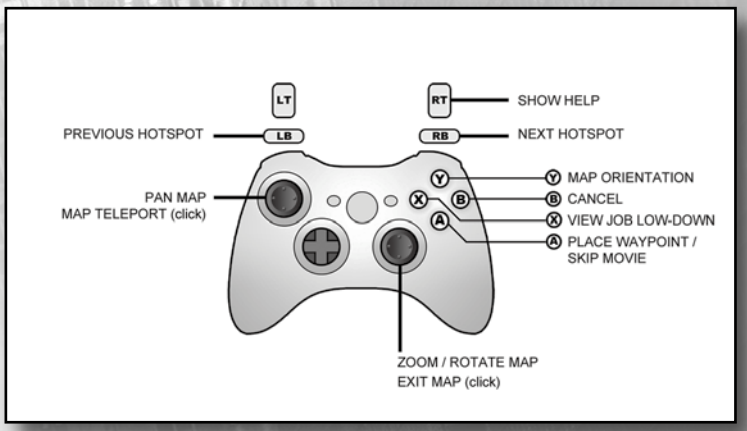
Driving



On Foot



Map



INTRODUCTION

"New York in '78 was the coolest place on the planet. Everyone was either finding themselves, having a party, or getting laid – including me. I was new to the Big Apple, just a country boy looking to make good. But a few weeks and it felt like home. From New Jersey to Queens, from the Bronx down to Battery this was my patch, my backyard.

Twenty-eight years later and the city sparkled like new – on the surface. Underneath, the filth was still there, and I had vengeance crawling inside me."

Meet TK. He's from out West, but home's too slow and too dull for him. He's 18 years old with a sense of humor that gets him into trouble and a grin that gets him right back out. He knows the world's his for the taking. Soon as he can get the money together, first place he heads is New York City. It's the only place he wants to be, the only place he can let his ambition off the leash. It's the place where he plans to make one hell of a fortune using the one marketable skill he's got – driving.

CREATING A PROFILE

When a new game starts you will be asked to create a profile. This will be used to save your game progress.

You can create and use additional profiles if you wish, or delete ones that you no longer require using the Profiles option in the Pause menu.

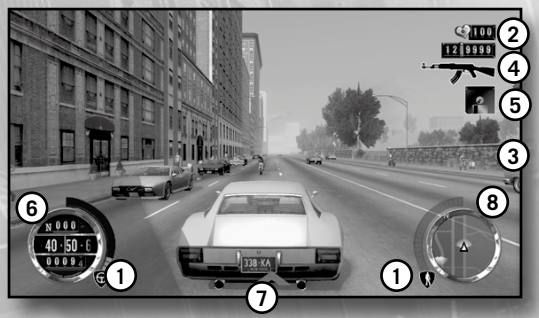
Warning: Deleted profiles cannot be recovered.

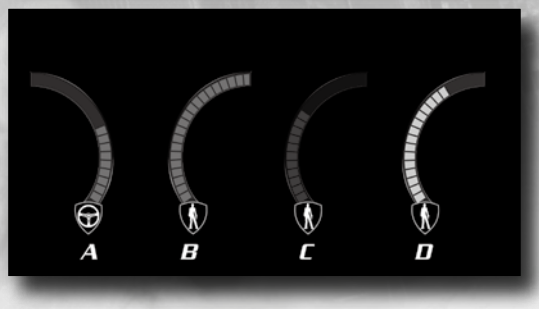
DOWN ON THE STREETS...

Your first job! There's a punk hitting a liquor store, and he needs your particular skills to get him out of trouble. Get your passenger safely to his hideout, and you'll be rewarded with a share of his loot. Then, follow the directions and you'll meet up with Ray, who may have some other work for you.

Prove you got the guts to do what it takes, TK, and the city is all yours ...

GAME SCREEN





1. Felony Display:

A. If a cop sees or hears you commit a felony whi le you are in a vehicle, it will be attributed to that vehicle. The felony bar increases while you continue to commit crimes, as does the aggression of any pursuing cops.

B. If cops see you exiting the car, the felony will transfer to TK himself, but if they don't, it remains on the vehicle only.

C. If TK acquires a felony while on foot, he can cover his tracks by getting into a "clean" vehicle when the cops aren't watching. The cops will have trouble recognizing TK, and his personal felony will be greyed out while he remains in a clean car.

D. When your personal felony status is hidden you can still accumulate felonies on your current vehicle. Don't stay close to cops for too long, though, especially if you are on a bike, as they may become suspicious. The felony bars will start filling up yellow, and eventually your cover will be blown. To get rid of your current vehicle's felony, you will need to call in to one of the garages. A visit to the safe house or garage will also clear your personal felony.

2. Health: Shows your current health level. Collect health packs to restore this value. If TK's health reaches zero he will die. If you are currently on a job, you will be offered the chance to restart from an earlier checkpoint. You can also load a previously saved game through the Pause menu.

3. Messages: Keep you posted on what you need to do next.

4. Current Weapon and Ammo: Your currently selected weapon with the amount of ammunition left.

5. Auto Save: Appears whenever Driver: Parallel Lines is saving your progress.

6. Speedometer: Shows current speed along with the amount of nitro you have available and the number of miles traveled.

7. Tail Markers: Show the location of tailing cops and goons. The intensity of the markers indicates how close they are.

8. Mini-Map: Shows the roads in your immediate area, and marks locations and points of interest. Markers that are farther away than the current mini-map range may be shown on the outer edge.

People
- Player (white)
- Cop – Patrolling
- Cop – Alerted
- Other Vehicle (orange)

Locations
- Job (Yellow)
- Side Job (red)
- Objective (yellow)
- Waypoint (green)
- Garage
- Safe House

Side Jobs
- Steal to Order
- Loan Shark
- Street Race
- Circuit Race
- Hitman

PAUSE MENU

You can pause the game and access the Pause menu at any time by pressing the Esc key.

- **Back to Game:** Return to the current game.
- **Restart:** Restarts the game at your last save point. Your current progress will be lost. Restarting the game during an assignment will return you to its start.
- **Profiles:** Load, save, or delete a profile.
- **Options:** Configure settings for controls, game, display, audio, or any cheats you may earn.
- **Stats:** Review your game progression.
- **Back to Main Menu:** Return to the Main Menu.

MAP

You can pause the game and access the map at any time by pressing the Tab key.

The map allows you to review the opportunities open to you. If you are already employed on a job, the current objectives will be shown instead. Use the W and S keys to browse through the available opportunities. You can instantly reach an opportunity by highlighting it and pressing the T key. This is not always possible, however.

You can pan the Map by moving the mouse. You can zoom in or out using the mouse wheel or rotate by holding the right mouse button while moving the mouse.

SHOOTING

You start the game unarmed, but as you progress through the storyline you will be given access to more and better weaponry.

- **Preferred Weapon:** You can carry many different weapons and types of ammo. To change weapons, scroll the mouse wheel.
- **Auto-Lock:** If you click the right mouse button, a targeting reticle appears and moves to the nearest and most central enemy. If there are no enemies currently available, it may lock on to pedestrians or destructible objects. Once you have a lock you can change it to another target by clicking the right mouse button again.
- **Driving and Shooting:** While you are driving, you can click the left mouse button and TK will lean out of the window, ready to shoot. Press the F key and he will return to normal driving position.
- **On-Foot Combat:** Click the left mouse button to fire straight ahead, or click the right mouse button to acquire a target before shooting. To strafe, hold down the right mouse button and move using the W/A/S/D keys. Press the F key to put your weapon away. Press the middle mouse button to aim your weapon more precisely, using the mouse.

SIDE JOBS

If you need to earn some money so that you can improve or repair your ride, you'll be able to find several different types of side jobs around the city, including street or circuit races, repossession contracts, debt collections, or even assassinations. New York's a big place, though, and you might need a little help getting around; choose the Relocate option from within Ray's Autos to shift your base of operations.

VEHICLES

There are many different vehicles in the game. You can collect them by bringing them to one of the garages. Some vehicles can only be found in certain parts of the city; some are even hidden, or found only in particular assignments. You may only keep one version of each type of vehicle. Once brought back to your garage, vehicles can be modified, improved, and tested on a special track. Once in the test run, press the Esc key and select Tune Parts to modify each bought piece of the vehicle. Ray doesn't work for free, though.

While you're cruising the streets, sooner or later you're bound to lock bumpers with your fellow travelers. If you damage your vehicle it will begin to smoke, and its performance will be impaired. If your vehicle takes too much abuse it will catch fire and explode – make sure you aren't nearby when it does!

If you abandon your ride Ray will send a truck out to recover it for you. He'll salvage even the most wrecked vehicles, although you'll still have to pay to have them restored to showroom-ready condition.

MEET THE CHARACTERS

Ray: TK's idol. It was Ray who first taught TK to drive, back home on the farm. It was Ray – good-looking, good-natured Ray – who always had the girls after him. Ray's five years older than TK; he came to New York as soon as he could afford the gas to get here and set up a repair shop in Queens as cover for a car-ringing outfit.

Slink: Smooth and superfly, he lives to party, be the center of attention, tell all the stories, and make everyone laugh. Slink's always been good at providing his clients with whatever they want – hot ladies, good booze, great sounds – but he's also developed an ability to find other things: guns, explosives, cars.

The Mexican: Big in every sense. He loves life, partying, girls, drink, drugs, guns, bikes, cars, and adrenaline highs. He wants to be the center of attention – right in the thick of the action. Tired of the small-time, he sees New York as the place to be to strike it big and take his chance to surf the tidal wave of drug money.

Bishop: Hard, professional, greedy, and cunning – a loner who has trouble trusting anyone other than himself. After three tours in Nam, he's come home with new attitudes about his mind and body. Bishop is a guy who nurtures a carefully controlled ambition, together with a passion for killing and destruction.

Candy: Obsessed with details, he's the best planner in the business. He'll work night and day figuring out the stats, the timing, the people, the weights, the distances. He thinks of everything. With Candy you get the best, but you also get the worst – apart from the body odor, Candy just never stops moaning.

Corrigan: The leader of the gang, Corrigan is a totally commanding presence who knows he's destined for great things. Relaxed, upbeat, super-confident, and charming – people just can't help opening up to Corrigan. He's got a great smile and you trust him from the word go, but behind the smile is an amoral, ruthless man.

MUSIC CREDITS

"Addicted to Speed"
Performed by Oakenfold featuring Spitfire
Written by Paul Oakenfold, Ian Green, and Anthony Crawford
(Perfecto Music LLC administered by Pollination Music Ltd.)
℗ & © Perfecto Records Ltd 2005. Produced by Paul Oakenfold
Additional production and programming: Ian Green

"Driver"
Performed by Vernon Reid and Lifesavas
Written by V. Reid, S. David, M. Irving
Published by Dare to Dream Music, Inc. (ASCAP), Pregnant Drumz Music (ASCAP), Lyrics to Go (ASCAP)
Produced by Vernon Reid and Jumbo the Garbageman
Vernon Reid appears courtesy of Favored Nations Entertainment, Lifesavas appear courtesy of Quannum Projects

"(Everybody) Reverberate (The Return To New York Mix)"
Performed and written by Arthur Baker
Published by Shakin Baker Music, BMI/ Warner Chappell Music
Recorded at Shakedown Sound/Laptop
Mix engineer: Mr. No
Arthur Baker appears courtesy of Harlem Soul Food

"Get Out My Way"
Produced by DJ Grandmaster Flash for Adrenaline City Entertainment
Written by Joseph Saddler
Grandmaster Flash Publishing (ASCAP)
Recorded at The Adrenaline Room, NYC
Engineered by Julian Silva and Kris Lewis
Mixed by Grandmaster Flash
Guitar: Julian Silva
Keyboards: Dominic Riclardi and Grandmaster Flash
DJ Cuts and Rubs by DJ Grandmaster Flash and DJ Demo for Adrenaline
Vocals: Mr. Pitch and Company
Contact for DJ Grandmaster Flash: Ruza Blue by email: klbprods@earthlink.net

"Muscle Cars" (Sander Kleinenberg Pace Car Mix) – (MacInnes/Pillai)
Performed by Mylo
Published by Universal Music Publishing Ltd
℗2004 Breastfed Records Ltd under exclusive license to SONY BMG Music Entertainment (UK) Limited. Licensed courtesy of SONY BMG Commercial Markets UK

"Narcissistic Fix"
Performed by Professor Griff of Public Enemy
Written by Kavon Shah and Khalil Griffin
Produced by Professor Griff and DJ Kaution
Publishing: heirz to the shah
Backround vocals: "Quest" from Dirty North
Recorded by Earle Holder at HDQTRZ Digital Studios, Stone Mountain, GA
Recorded by Trinity at Public Enemy Studio in College Park, GA

"Now What You Gon Due"
Performed by Chuck D and Professor Griff of Public Enemy
Written by K Shah and C Ridenhour
Additional lyrics: Tyra Coles
Publishing: heirz to the shah
Recorded by Earle Holder at HDQTRZ Digital Studios, Stone Mountain, GA
Recorded by Trinity at Public Enemy Studio in College Park, GA

"Pop the Blue"
Performed by Suicide
Written by Alan Vega/ Martin Reverby
© Revega Music Co.
Recording used by kind permission of Alan Vega and Martin Rev
Mixed by Rich at Nimrod

"Rock Til I'm Rol'in'"
Performed by Audio Bullys
Words and music by Simon Franks, Tom Dinsdale, and Jamie Foxx
© 2005 EMI Music Publishing Ltd, WC2H 0QY
Licensed courtesy of EMI Records Ltd.

"You Will Pay"
Produced by DJ Grandmaster Flash for Adrenaline City Entertainment
Written by Joseph Saddler
Grandmaster Flash Publishing (ASCAP)
Recorded at The Adrenaline Room, NYC
Engineered by Julian Silva and Kris Lewis
Mixed by Grandmaster Flash
Guitar: Julian Silva
Keyboards: Dominic Riclardi and Grandmaster Flash
DJ Cuts and Rubs by DJ Grandmaster Flash and DJ Demo for Adrenaline
Vocals: Mr. Pitch and Company
Contact for DJ Grandmaster Flash: Ruza Blue by email: klbprods@earthlink.net

"Bump and Boogie"
Performed by The Wrecking Crew
Written by William C. Brown, Larry Nix, Mack Rice, and Randall Stewart
Published by Rondor Music London Ltd. on behalf of East Memphis Music Corp. and Half & Half Music
Recording used courtesy of Concord Music Group, Inc.
From the Album "The Complete Stax/Volt Soul Singles, Vol. 3" (STX 4415)

"Bump Meat"
Performed by Sir Mack Rice
Written by Mack Rice
Published by Rondor Music London Ltd on behalf of East Memphis Music Corp.
Recording used courtesy of Concord Music Group, Inc.
From the Album "The Complete Stax/Volt Soul Singles, Vol. 3" (STX 4415)

"Bustin' Loose"
Performed by Chuck Brown & The Soul Searchers
Written by Charles Brown
Published by Swing T Publishing, Inc. obo itself, Ascent Music, and Nouveau Music Co. (BMI)
Recording used under license from Logan H. Westbrooks

"Cross the Track"
Performed by Maceo And The Macks
Written by James Brown
© Dynatone Publishing Company
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Courtesy of Motown Records
Licensed by kind permission from the Film & TV licensing division
Part of the Universal Music Group

"I'll Bet You" – FUNKADELIC Jobete Music (UK) Ltd.
Words and Music by George S. Clinton Junior, Sidney Alexander Barnes, and Theresa Lindsey
© 1969, Stone Agate Music. EMI Music Publishing Ltd.
The copyright in this sound recording is owned by Westbound Records Ⓟ 1970 Westbound Records, licensed from Ace Records Ltd. Taken from the Westbound CD "Motor City Madness: The Ultimate Funkadelic Westbound Compilation" (CDSWM2 140)

"I'm Tired"
Performed by Savoy Brown
Written by Chris Youlden
Published by Chrysalis Music Ltd.
Courtesy of The Decca Music Group
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Part of the Universal Music Group

"Loose and Juicy"
Performed by The Pazant Brothers and The Beaufort Express
Written and produced by Ed Bland
Published by Universal Music Publishing Ltd.
Recording kindly used with the permission of Vanguard Records, A Welk Music Group Company

"Low Rider"
Performed By WAR
Written by Allen/Brown/Dickerson/Jordan/Miller/Oskar/Scott/Goldstein
Published by Universal Publishing Ltd.
Courtesy of Avenue Records

"Neighborhood Threat"
Performed by Iggy Pop
Words and music by David Bowie, Iggy Pop, and Ricky Gardner
© 1977, EMI Music Publishing Ltd, WC2H 0QY
Licensed courtesy of Virgin Records Ltd.

"One Way or Another"
Performed by Blondie
Written by Deborah Harry/Nigel Harrison
Published by Monster Island Music Publishing/Chrysalis Music Inc.
Licensed courtesy of EMI Records Ltd.

"Papa Was a Rolling Stone"
Performed by The Temptations
Words and music by Norman Whitfield and Barrett Strong
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EMI Music Publishing Ltd.
Recording used courtesy of Motown Records
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Part of the Universal Music Group

"Peaches"
Performed by The Stranglers
Written by Burnel/Cornwell/Duffy/Greenfield
Published by Complete Music
www.complete-music.co.uk
Licensed courtesy of EMI Records Ltd.

"Shifting Gears"
Performed by Johnny 'Hammond' Smith
Written by Larry Mizell and Fonce Mizell
Published by Rondor Music London Ltd on behalf of Alruby Music, Inc.
Recording used courtesy of Concord Music Group, Inc.
From the Album "Gears" (OJC 914)

"Street Lady" (Mizell)
Performed by Donald Byrd
Published by Rondor Music London Ltd. on behalf of Alruby Music, Inc.
Licensed courtesy of EMI Records Ltd.

"Suffragette City"
Performed and written by David Bowie
© 1972 Published by Chrysalis Music LTD/ EMI Music Publishing Ltd/kindly used with permission of RZO Music Inc.
℗ 1972 Tintoretto Music (BMI) administered by RZO Music Inc.

"The Vulture"
Performed by Labi Siffre
Written by Labi Siffre
Published by Chrysalis Songs Ltd.
Licensed courtesy of EMI Records Ltd.

"O.F.G"
Performed by zZz
Written by Bjorn Ottenheim/Daan Schinkel
Published by Twee Music/Chrysalis Benelux
Recording used by kind permission of Excelsior Recordings.
Taken from the album "Sound of zZz" Cat# EXCEL96082
www.excelsior-recordings.com
www.soundofzzz.com

"Oh My God"
Performed by Kaiser Chiefs
Written by Hodgson/Wilson/White/Baines/Rix
Published by Rondor Music London Ltd.
Courtesy of Interscope Records / Polydor UK Ltd.
Licensed by kind permission from the Film & TV licensing division
Part of the Universal Music Group

"Racing Towards the Sun"
Performed by Queen Adreena
Words and music by Catherine Jane Garside, Crispin Gray, and Peter Howard
© 2005, Delabel Music Publishing (UK)
EMI Music Publishing Ltd, WC2H 0QY
Produced by Paul Corkett and Queen Adreena
Kindly used with the permission of One Little Indian

"That You Might"
Performed by Home Video
Written and produced by David Gross/Collin Ruffino
Published by Chrysalis Music Ltd.
℗ 2004 Warp Records Limited
Courtesy of Warp Records
www.homevideooffice.com

"The Cookie"
Dr Rubberfunk – Featuring Mr.Güder & The Quincy Sparks Sextet
Written by S.Ward, arranged and produced by Dr.Rubberfunk for Funkydown Productions
www.funkydown.com
Published by Asongs. ℗+ © GPS Recordings 2003

"The Mask"
Performed by Dangerdoom featuring Ghostface
Written by Brian Burton/Dennis Coles/Daniel Dumile
Published by Chrysalis Music Ltd. & Navy Yard Music
Produced by Danger Mouse
℗ 2005 Lex Records
Taken from the album DANGERDOOM "The Mouse And The Mask" out on Lex Records
www.lexrecords.com

"Tito's Way"
Performed by The Juan Maclean
Words and music by The Juan Maclean and Nancy Whang
© 2005, Delabel Music Publishing (UK)
EMI Music Publishing Ltd, WC2H 0QY
Licensed courtesy of EMI Records Ltd.

"Tribulations"
Performed by LCD Soundsystem
Written by James Murphy. Published by Guy with Head and Arms Music (ASCAP)
Licensed courtesy of EMI Records Ltd.

"Volume"
Performed by Libretto and Lifesavas
Written by S. David, M. Jackson, M. Irving
Published by Pregnant Drumz Music (ASCAP), Slum Funk (ASCAP), Lyrics to Go (ASCAP)
Produced by Jumbo the Garbageman.
Libretto appears courtesy of Dimmak Records
Lifesavas appear courtesy of Quannum Projects

"Way Out"
Performed by London Funk Allstars
Written by Jason Carter
Published by Just Isn't Music
℗ Ninja Tune 1996
Licensed courtesy of Ninja Tune
www.ninjatune.net

"White Noise"
Performed by The Vacation
Credit: "White Noise" performed by The Vacation
Written by Stephen Tegel/Benjamin Tegel
Published by Chrysalis Music Inc.
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"All Mapped Out"
Performed by The Departure
Written by Jones/Harvey/Winton/Irons/Hobson
Published by Chrysalis Music LTD
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"Cracklin' Bread"
DAVE HAMILTON (Dave Hamilton) Rockin' Music
The copyright in this sound recording is owned by Ace Records Ltd.
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Taken from the BGP CD "Detroit City Grooves" (CDBGPD 169)
ISRC#: GBBHN0500236

"I Got Some"
BILLY (SUGAR BILLY) GARNER (Dave Hamilton, John Allen, Chico Jones, Velma Tolbert) Rockin' Music
The copyright in this sound recording is owned by Ace Records Ltd.
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Taken from the BGP CD "Super Funk Vol 4" (CDBGPD 140)
ISRC#: GBBHN0400035

"Outa-Space"
Performed by Billy Preston
Written by Preston/Greene
Published by Rondor Music London Ltd. on behalf of Irving Music Inc.
Courtesy of A&M Records (United States)
Licensed by kind permission from the Film and TV licensing division
Part of the Universal Music Group

"Running Away"
Performed by Roy Ayers
Written by Roy Ayers/Edwin Birdsong
Published by Roy Ayers Ubiquity/Chrysalis Music Inc. and Edwin Birdsong Music/Notting Hill Music
Recording used courtesy of Motown Records
Licensed by kind permission from the Film and TV licensing division
Part of the Universal Music Group

"Trouble Man (Main Theme)"
Performed by Marvin Gaye
Words and Music by Marvin Gaye
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EMI Music Publishing Ltd., WC2H 0QY
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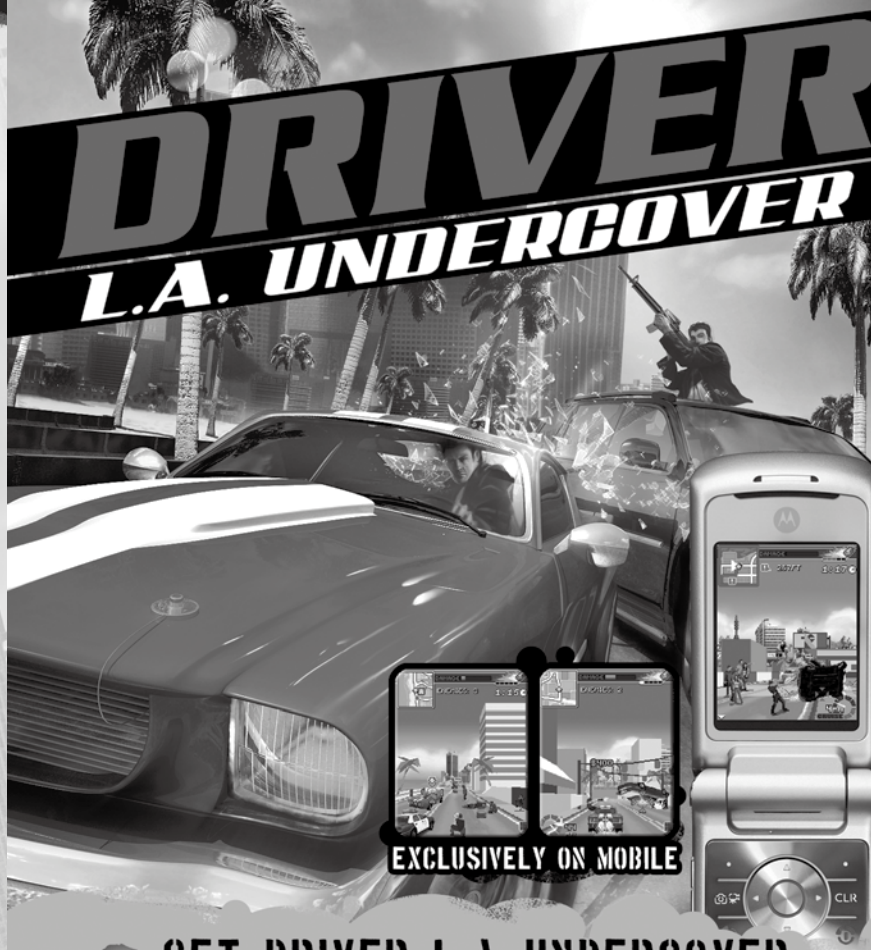

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