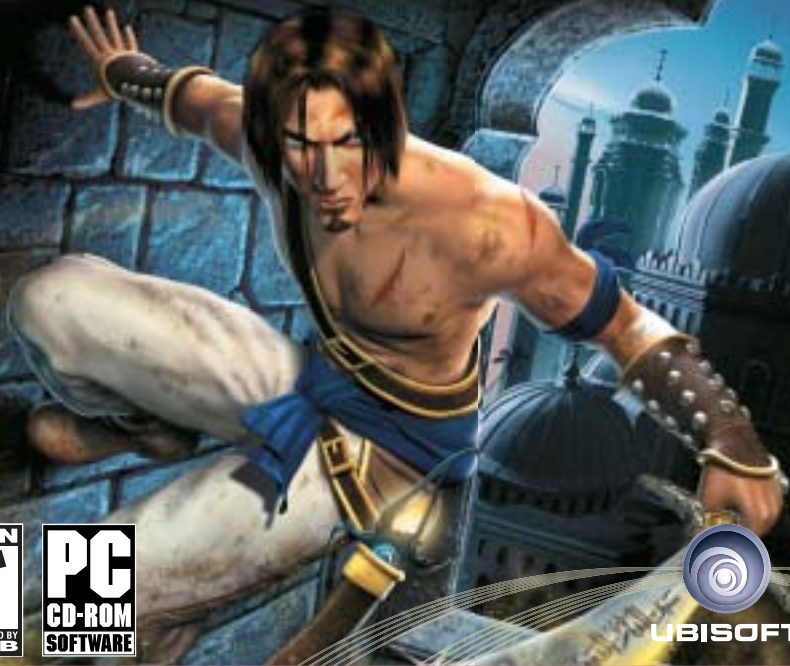


PRINCE OF PERSIA

THE SANDS OF TIME



TEEN
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CONTENT RATED BY
ESRB

PC
CD-ROM
SOFTWARE



UBISOFT™



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Getting Started

Minimum Specifications

In order to play Prince of Persia: The Sands of Time™ on your computer, your system must meet the following criteria:

Operating System: Windows® 98 SE/ 2000/ ME/ XP (only)

Processor: 800 MHz Pentium® III or AMD Athlon™

Memory: 256 MB of RAM

Video Card: 64 MB GeForce™3 or higher, or ATI® Radeon™ 8500 or higher (excluding the GeForce4 MX)

Sound Card: DirectX® 9.0 or higher compatible sound card

DirectX: Versions 9.0 or higher (included on game disc)

Hard Drive Space: 1.5 GB minimum hard drive space

CD-ROM: 16X or better (not recommended for use with CD-RWs)

Controls: Windows-compatible keyboard and mouse

Installing the Game

To install Prince of Persia: The Sands of Time, follow these simple steps:

1. Start your computer.
2. Insert the Prince of Persia: The Sands of Time installation CD into your CD-ROM drive. The Autorun menu should appear.
Note: If the Autorun menu does not appear automatically, double-click on the My computer icon located on your desktop; then double-click on the CD-ROM icon. The Autorun menu should appear.
3. Click Install. The installation wizard will walk you through the setup and installation process for the game.
4. After installing the game, select Ubisoft/Prince of Persia: The Sands of Time/ Play Prince of Persia: The Sands of Time from your computer's Start menu, or double-click the Play Prince of Persia: The Sands of Time shortcut on your desktop. Doing either starts the game.

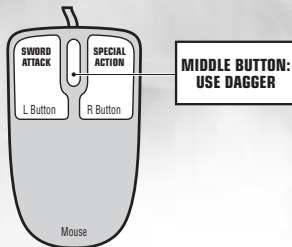
Note: The Prince of Persia: The Sands of Time Play CD must be in your CD-ROM drive to start the game.

Uninstalling the Game

To uninstall Prince of Persia: The Sands of Time, follow these simple steps:

1. Start your computer.
2. Insert the Prince of Persia: The Sands of Time installation CD into your CD-ROM drive. The Autorun menu should appear.
3. When the Autorun menu appears, click Uninstall. It will automatically uninstall all components of Prince of Persia: The Sands of Time.

Control Map

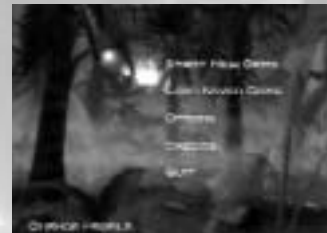


To Play the Game

Create New Profile Menu

Enter a profile name using the keyboard, and then click Create to save your new profile name. Profiles are used to store system settings and saved games that remain unique to each user.

Main Menu



The Main Menu contains the following options:

- **Start New Game:** Start a new game.
- **Load Saved Game:** Resume a game previously saved to the current profile.
- **Options:** Access the Options menu to adjust various settings. The settings you choose are saved to the current profile.
- **Credits:** Select this option to view the list of people who participated in the game's creation.

Options



At this screen, you can adjust the various settings for the game.

- **Controls:** This allows you to customize camera settings, as well as the keyboard and mouse controls.
- **Game:** This allows you to adjust the frequency of the movies inserted during gameplay.
- **Graphics:** This allows you to customize your graphics settings. Lowering the settings may result in higher game performance.
- **Sound:** This allows you to customize your sound settings.

New Game

When you see letterboxing (black bands) at the top and bottom of the screen, this means a cinematic sequence is in progress. This is a time to watch, not play.

When the letterboxing disappears after the opening cinematic, the Prince is under your control. To start a new game, use the Movement keys (W, A, S, D by default) to make the Prince walk through the curtains into the palace.

Saving



At specific points in the game, you will be prompted to save your game. Saved games can be loaded from Load Saved Game menu accessed from the Main Menu.

The Legend

Amidst the scorched sands of medieval Persia, there is a legend spun in an ancient tongue. It speaks of a time borne by blood and ruled by deceit.

It is within this war-torn land that a young Prince discovers a magic Dagger. Drawn to its dark powers, he is led to unleash a deadly evil upon the reaches of the Sultan's vast kingdom.

Aided by the wiles of a seductive Princess and the absolute powers of the Sands of Time, the Prince stages a harrowing quest to reclaim the palace's cursed chambers and restore peace to the very fabric of Time itself. He must tread these dangers carefully, however. Because in this world, there is only one rule: Master the Sands...or be buried.

Characters



The Prince

The youngest son of King Sharaman of Persia and a gifted athlete and swordsman, the Prince is eager to prove himself in battle. Instead, his desire to win honor and glory leads him to inadvertently unleash an evil force upon the Sultan's kingdom. Saving the day will take all his wits, agility, and courage.



Farah

The beautiful daughter of a conquered Indian Maharajah, Farah has every reason to hate the Prince who has destroyed her world. But the Prince has the Dagger of Time – the only weapon that can defend against the horrors he has unleashed. So Farah must stay close to him, if she wants to survive...



The Vizier

A traitor in the Maharajah's service, the Vizier tricks the Prince into opening the forbidden Hourglass, unleashing the Sands of Time upon an unsuspecting world. Now the Vizier wants the Dagger of Time to fulfill his ultimate, diabolical plan.

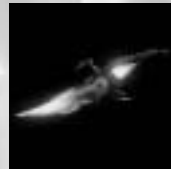
The Sands of Time

The Sands of Time are a terrible, primordial substance that changes and corrupts every living thing it touches. Only through the Dagger of Time can the awesome might of the Sands be harnessed. The Dagger confers extraordinary powers on its possessor, enabling him (or her) to seamlessly bend the fabric of Time itself.



The Hourglass

Long ago, in the age of myths, the Sands of Time were sealed away within an impregnable Hourglass. When the Prince commits the unimaginable sin of unlocking the Hourglass, releasing the Sands, the reason for this precaution becomes evident.



The Dagger

More than a weapon, the Dagger of Time is the only container besides the Hourglass that is strong enough to hold the Sands of Time. Whoever wields the Dagger is granted the power to control Time, by using up the Sands within.

Sand Creatures

No living thing is immune to the destructive powers of the Sands of Time. Contact with the sand will transform any man, woman, or beast into a Sand Creature, a hideous mockery of its original form. Incapable of speech or feeling, Sand Creatures are driven by a blind, single-minded instinct to hunt down and kill anything that lives. Because Sand Creatures are not alive, they cannot be killed. They can, however, be destroyed...with the Dagger of Time.

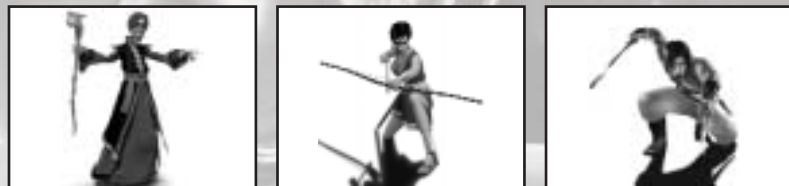
Human Sand Creatures



Animal Sand Creatures



The Vizier, Farah, and the Prince are the only inhabitants of the Sultan's palace to escape transformation by the Sands of Time. They are protected by three artifacts, as ancient as the Hourglass itself.



The Vizier's Staff

Farah's Medallion

The Prince's Dagger

The Dagger of Time

Whoever holds the Dagger of Time gains extraordinary powers to bend and control the fabric of Time itself, by using up the Sands within.

Powers of the Dagger of Time

- **The Power of Revival (Rewind):** Allows you to undo your mistakes – even your own death – by traveling back in time up to 10 seconds.

- **The Power of Delay (Slow Motion):** Slows down time for everyone around you, giving you a slight but important edge in combat.
- **The Power of Restraint (Freeze):** Stops time for a targeted enemy, allowing you to dispatch him or her with impunity.
- **The Power of Haste (Mega-Freeze):** Stops time for the entire world, allowing you to wreak havoc on all your enemies at will.
- **The Power of Destiny (Visions):** Allows you to behold startling visions of the future.

Using the Dagger

To use the powers of the Dagger, you need to have sand in the Dagger.



Power of Revival (Rewind)

The first power of the Dagger. Press and hold Rewind (R) to turn back time. When you reach safety, release Rewind (R) to resume play. Each Rewind uses up one Sand Tank.



Retrieve Sand

Refill Sand Tanks by retrieving sand from defeated Sand Creatures or loose Sand Clouds. Press Use Dagger (E) to retrieve sand. Each Retrieve fills one Sand Tank.

The Dagger can gain additional powers throughout the course of gameplay. The more you use the Dagger, the more powerful it becomes.

Game Interface



Life Bar



Shows the Prince's current state of health. Hard falls, enemy attacks, and traps affect the Prince's health. If your life bar reaches empty, it's Game Over

(unless, of course, you undo the mishap by rewinding...). Replenish the life bar by drinking water from a fountain or other sources.

Sand Tanks



Shows how much sand is in the Dagger. Each Rewind empties one Sand Tank. Each time you retrieve sand from an enemy or a Sand Cloud, it fills one Sand Tank. The Dagger is also capable of growing new Sand Tanks in the course of the game.

Power Tanks



When you have retrieved enough sand, the Dagger grows its first Power Tank. Sand contained in Power Tanks cannot be used to rewind, but it gives you new powers, including Delay (Slow Motion) and Restraint (Freeze). Power Tanks, like Sand Tanks, can be refilled by retrieving sand from enemies.

Time Circle



Shows how much time is available for the Power of Revival (Rewind). A full circle represents 10 seconds. Also serves as a timer for the Powers of Delay (Slow Motion) and Haste (Mega-Freeze).

Farah's Bow



Farah can sustain only a certain number of hits from enemies before her bow breaks. If that happens, the next blow will kill her and it's Game Over... unless you can save her by using the Power of Revival (Rewind).

Don't forget you have the Dagger! As long as you have sand in a Sand Tank and time in the Time Circle, the game's not over...even if you're dead.

Rewards

Sands of Time

The same sand that flows in the veins of Sand Creatures can also be found loose, swirling throughout the palace. You may be lucky enough to encounter Sands of Time in the following forms:

Sand Vortex



A Sand Vortex may form in a particular place, either spontaneously, or as the result of a successful fight against Sand Creatures. Entering a Sand Vortex will give the Prince a brief, hallucinatory vision of the future.

Sand Vision



Visions give the Prince a glimpse of the dangers and opportunities that lie ahead as he finds his way through the palace. They also offer the player an opportunity to save the game.

Sand Cloud



When you see a cloud of loose sand like this one, grab it! Collecting eight Sand Clouds will cause the Dagger to grow an additional Sand Tank, permanently increasing its capacity to hold sand.

Water Is Life

Drinking water from a fountain or other source will restore a wounded Prince to health. Press and hold Special Action (right mouse button) to drink as much as you need until your life bar is fully replenished.



Fountain



Water Pool

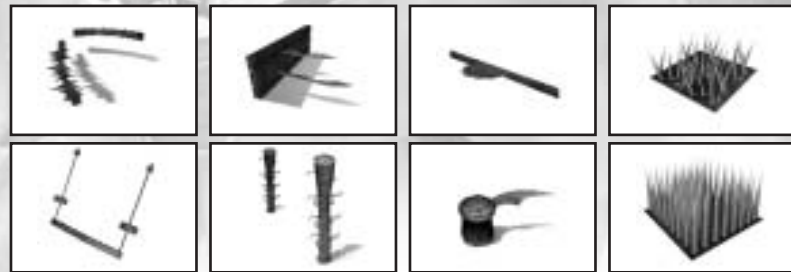
Magic Fountains



The Prince can never be sure whether Magic Fountains are real or a figment of his imagination. One thing, however, is certain: Each time you drink from a Magic Fountain, it will permanently lengthen your life bar.

Traps

It is said that in all Persia, there is no host more generous than the Sultan of Azad. To protect the glories of his magnificent palace, the Sultan has built a defense system designed to shred the soldiers of any attacking army. From the moment these defenses are activated, the Prince ironically finds himself a most unwelcome guest. Here are some of the traps the Prince will encounter as he strives to save the palace of Azad from the Sands of Time. Failure to evade a trap could result in injury or death.



The Prince's Attacks

Basic Moves



Sword Attack

Use the Movement keys (WASD) to move toward the enemy; then press Sword Attack (left mouse button) to strike with your sword. Your sword can hurt Sand Creatures, but to finish them off, you need to use the Dagger.



Retrieve Sand (Dagger)

When you have knocked down a Sand Creature with repeated sword strikes, press Use Dagger (E) to strike with the Dagger and retrieve its Sands of Time. This destroys the enemy for good and also refills one Sand Tank.



Block

Press and hold Special Action (right mouse button) to block. For as long you hold Special Action (right mouse button), your sword will deflect all enemy attacks from all directions. Later in the game, you may encounter enemies powerful enough to break your block.

Multi-enemy Combat

When surrounded by many enemies, use the Movement keys (WASD) to target a particular enemy. It is not necessary to turn to face the enemy before you attack. For example, to retrieve sand from an enemy behind you, simply press the appropriate Movement key (WASD) toward the enemy and immediately press Use Dagger (E). The agile Prince will do the rest.

Advanced Attacks



Vaulting Attack

Push the appropriate Movement key (WASD) to target your enemy; then press Jump (space bar) to vault over him. As you start your descent, press Sword Attack (left mouse button) to strike the enemy from behind. Later in the game, you may encounter enemies that can counter your vaulting attacks.



Vaulting Attack + Retrieve

Follow up a successful vaulting attack by pressing Use Dagger (E) to do a quick retrieve and destroy the enemy.



Wall Rebound Attacks

When fighting near a wall, you can use the walls for rebound attacks. Point the Movement keys (WASD) toward the wall and press Jump + Sword Attack to launch a rebound attack straight at the enemy, or Jump + Jump to rebound and jump over the enemy's head.



Counter-Attack

Press and hold Special Action (right mouse button) to block, wait until your enemy strikes...and then press Sword Attack (left mouse button) to launch a devastating counter-attack. This takes a bit of practice, but if properly executed, you can floor enemies with a single blow. Later in the game, you may encounter enemies that can counter your counter-attacks.



Counter-Retrieve

Press and hold Special Action (right mouse button) to block...then, at the moment your foe strikes, press Use Dagger (E) to do a quick retrieve and destroy the enemy.

Power Attacks

The following attacks will become available once the Dagger grows its first Power Tank. The more you retrieve sand over the course of the game, the more Power Tanks you can get.



Power of Delay (Slow Motion)

(Needs one full Power Tank)

Tap Rewind (R) briefly to go into Slow Motion for 10 seconds. This gives you an advantage over your enemies.



Power of Restraint (Freeze) + Attack

(Needs one full Power Tank)

Press Use Dagger (E) to strike an enemy with the Dagger. This will freeze him in time. Then, while he is at your mercy, press Sword Attack + Sword Attack to set up and slice your foe in half, destroying him utterly without needing to do a retrieve.



Power of Haste (Mega-Freeze)

When you have grown a full complement of Power Tanks, this gives you the ability to go into hyper-speed, stopping all your enemies. Mega-Freeze consumes all your Power Tanks...but in the right situation, it is worth it! Press and hold the right mouse button and Rewind (R) for the Mega-Freeze. Use the Movement keys (WASD) to target enemies; then Sword Attack + Sword Attack to finish each one off in turn.

Hints and Tips

- Don't forget to block! When fighting, press and hold Special Action (right mouse button) to protect the Prince from most enemy blows.
- During combat, don't just stand in one place! Use the Prince's acrobatic abilities to stay on the move: dodging, vaulting over enemies, and pushing off walls for rebound attacks.
- Pay attention to the cinematic presentation of each new place the first time you enter. The camera's path is a clue as to where the Prince needs to go.
- If you get stuck, try replaying the most recent vision for clues as to what to do next.
- Always keep an eye out for Sand Clouds, visions, and hidden entrances to Magic Fountains.
- Sword upgrades are available as you progress.
- Don't forget to rewind!
- Take advantage of Slow Motion to help you fight, and to avoid traps.
- Use Camera Look (F) to look around, and Alternate View (Q) to get the big picture of where you are.
- Don't fight your enemies one by one. When surrounded by many enemies, a more effective tactic is to divide your attacks among them in quick succession, using the Prince's superior agility to your advantage.

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Also, please make sure that your computer meets the minimum system requirements, as our Support Representatives will be unable to assist customers whose computers do not meet these criteria.

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- Processor speed and manufacturer.
- Amount of RAM.
- Video card that you are using and the amount of RAM it has.
- Type of sound card you are using.
- Maker and speed of your CD-ROM or DVD drive.

Contact Us over the Internet: This is the best way to contact us. Our website is open 24 hours a day, 7 days a week, and it contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems: <http://support.ubi.com/>.

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From this site, you will be able to enter the Ubisoft Solution Center where you can browse through our listings of Frequently Asked Questions (FAQ), search our database of known problems and solutions, or, for fastest email response, you can send a request for Personal Assistance from a Technical Support Representative. It may take up to 72 hours for us to respond to your email depending upon the volume of messages we receive.

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